2022 PRACTICUM

CHANGE POINT DETECTION OF TIME SERIES DATA

FOR COMNET MOBILE DATA PING TIME

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# Abstract

The idea behind this thesis is to detect significant change points in ping response time from cell towers around the US. The approach taken needs to be able to deal with significantly noisy data, and be able to distinguish between noise and real underling changes in the time-series data. A range of methods are explored.

The data is from 300+ cell towers, with 4 variables. In this project, identifying that there is a change in mean, and that when there is a delay in ping time, we prioritise voice data over data at all times. The algorithm not only has to be accurate in detecting change points within the time series data, but also has a time constraint component. The data is pulled every 20 minutes from 2 servers, therefore we need this algorithm to be able to scan all the data within the time frame, as well as be able to show results, to allow engineers to highlight issues in reasonable time.

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# Introduction

For this project, data from a plethora of mobile sites around the US, each with a timeseries lookback of ping times (in Ms) for 4 variables (EFlarge, EFsmall, BElarge, BEsmall). Each of these variables represents a type of data packet, and the response time of each of these packets of data, for every sample interval, is represented on a time series graph as shown below (Fig1.1)

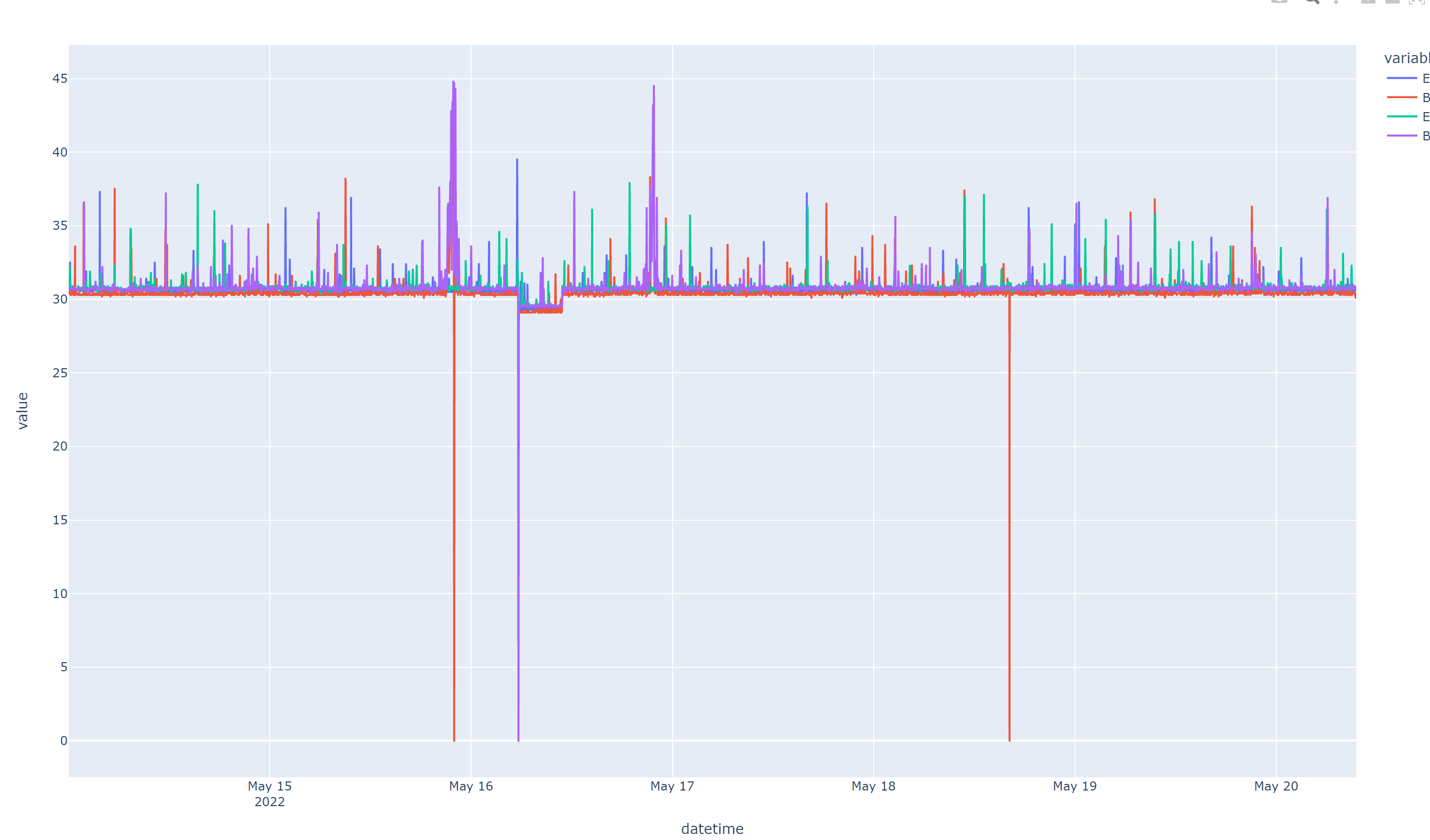


Figure .

The aim of the project is to correctly identify when a statistically significant change in the mean of the time series for each variable occurs. Alongside this, we want to ensure that when there is lag in the time series data, always we need to make sure that voice data is prioritised over data packets. The reasoning is simple: When on a mobile call, we can’t afford data to drop as the voice quality will sounds “computerised” and may not even get through at all. On the other hand, most mobile/internet devices have some form of local buffer, and therefore there is some tolerance if data is buffering/ delayed.

Changepoint Detection is a well-researched area of time series analysis, for example, Truong et al investigate different offline change detection methods for multivariate time series (Charles Truong, 2020). In our particular use case, we can investigate offline changepoint detection methods as we don’t need real time monitoring. The different between offline and online change points is essentially as follows. Offline changepoint detects changes when all samples are received, whereas online changepoint attempts to detect changepoints in real time settings. If we can spot a real and significant change in the time series, as well as highlight to relevant areas in-between data being redownloaded, this is perfectly acceptable.

Now we know that we can use offline change point detection, the next question is how do we approach detecting significant changes in a time-series? There are many approaches to address this question, simple CUSUM can be used to detect changes in data, however in this instance we attempt to reduce the number of false positives that are flagged to the user.

Of note, the data supplied is unlabelled. This provided a challenge in itself, as to how to measure the accuracy of the model without manually analysing all plots to see if algorithm tested was detecting the correct changepoints.

For this project, attempting change point detection in the given data, a number of more advanced detection algorithms were used, and evaluated. Initial attempts included simple change point detections, which were investigated before settling on a much more accurate ensemble of changepoint detection algorithms. This was then set out in an ease of use dash board, displaying the highest ranked changes with the most weight, allowing engineers and members of staff to view potential change points in their time series data

# Problem Statement

There are many difference change point detection algorithms available, via open-source python libraries. Some of these libraries offer a range of different detection methods for changepoint detection in time series data, while others offer similar algorithms wrapped in different libraries. One issue initially having to face was the fact that the data was unlabelled. This meant that either the data could be hand labelled, or a method that didn’t require data to be labelled should be used. For this project, and given the fact that the data was only a small window of the timeseries data generated, I opted for an unlabelled approach, that would then be assessed graphically. This saved time initially in that labelling data was a manual process and was too time consuming, however, it meant that algorithms suitable for unsupervised learning had to be used. For example, one initially looked at was a library called sktime (Alan Turing Institure) Many were tried and tested to assess their usefulness in detecting changepoints in the data highlighted above, until one was settled on and tested further. These will be outline below

# Methods

# PELT

# Binseg

# Window

# Bottom up

# Bayesian online change point detection

The methods above show the different change point detection algorithms attempted within this project.

The ruptures library was the chosen unsupervised machine learning library used to find the unknown number of changepoints within each multivariate time series. (Ruptures python library, 2022) This was chosen after trials of other similar libraries, as it was much more customisable for the outcome of this project.

Initially, trials of each of the 4 previous highlighted models showed mixed results. Below is one of the first unsupervised methods using bottom up algorthim (highlighted in 1.4) with a penalty value calculated as Detection sensitivity formula

(https://pro.arcgis.com, 2022)

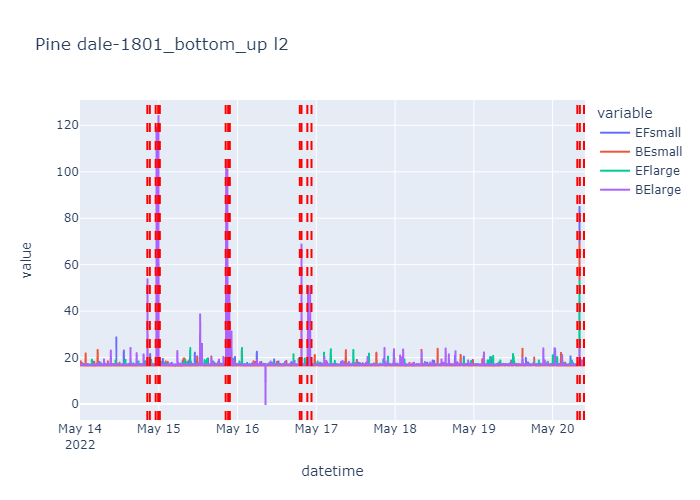


Figure 2.1

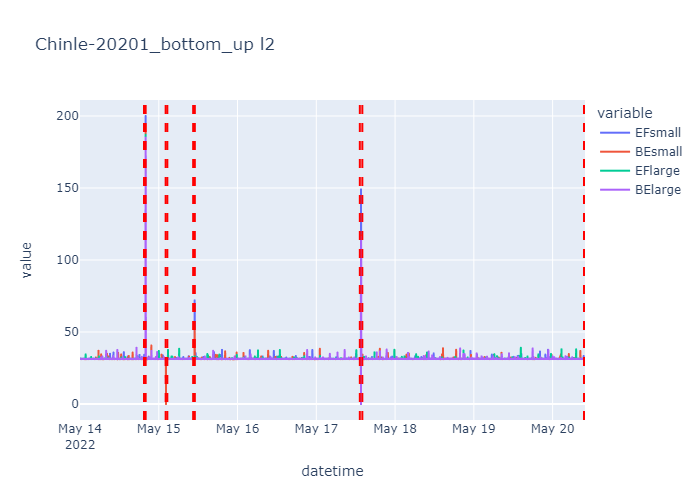
You can see from fig 2.1 that we are detecting changes in the timer series (albeit many more than possibly required). However, this particular CPD doesn’t seem to deal well with highly noisy, and non substantial changes in mean. As fig 2.2 shows below, this is a noisy dataset and there is no real change in mean for any parameter. This would clearly show too many false positives.

Figure 2.2

Looking at another changepoint algorithm, we can see if we can use a different method (2.3) with a different cost function to see if we can prevent too much noise impacting the change detection algorithm.

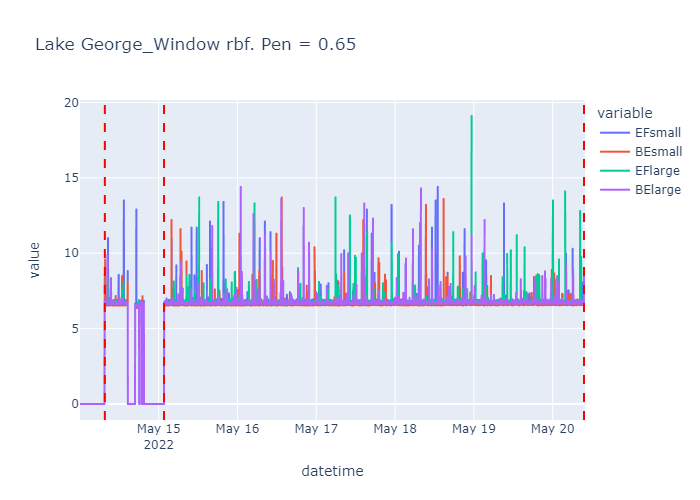


Figure 2.3

However, comparing this to figure 2.4 where we used a bottom up with l2 cost function, we can see how many more changepoints we have detected.

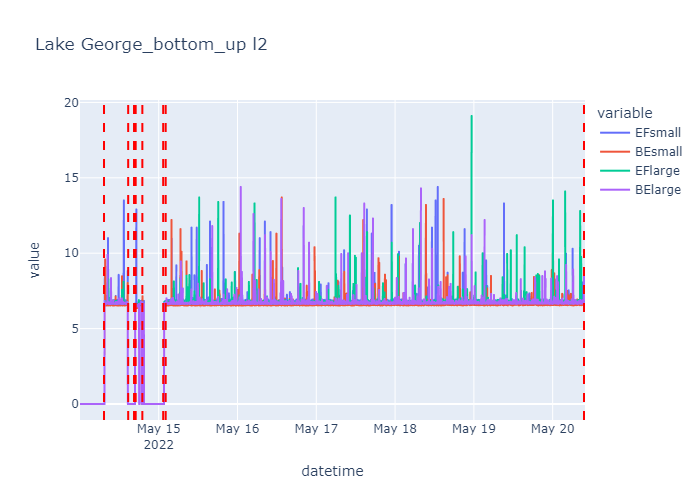


Figure 1.5

Although the Rbf model looks good, if we run this on the entire dataset, we come back with a total of only 2 graphs in all 363, where this algorithm detects a changepoint detections. This is clearly wrong. At this stage, we could go through each graph and manually label the changepoints, then run a supervised ML algorithm, however, I wanted to run with the unsupervised given that this data set is limited and we don’t have that much data. Also, time is a constraint. We can see that we have a multitude of factors that can influence both the accuracy, time and noise robustness of the CPD models.

This then brings us to the approach favoured here in this report. We can see from the above the difficukty in hyper parameter testing and tuning for unsupervised CPD algorithms. Initially, I looked at combining each of these models and looking at a weighting of CPD algorithms to test to see if some form of combination was applcicaable to improve the accuracy of the CPD whilst minimising false positives.

We can see that for some plots, different algorithms are better under certain situations. After this, I attempted to combine each of the potential algorithms,

The focus after testing all the above changepoint detection algorithms was then to find the quickest and most accurate one. Given the time constraints mentions above, we wanted the algorithm chosen to be reasonably quick, allowing sufficient time in between data pulldowns, to get a good picture of any significant changes within the time series data. Part of the methodology for achieving this was using both multiprocessing and multithreading within python. This allows us to maximise the speed for iterations through the data of cell sites (stack-overflow, 2022) This meant testing each CPDE scaling aggregation was doable within a reasonable timeframe. The results are shown below.

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